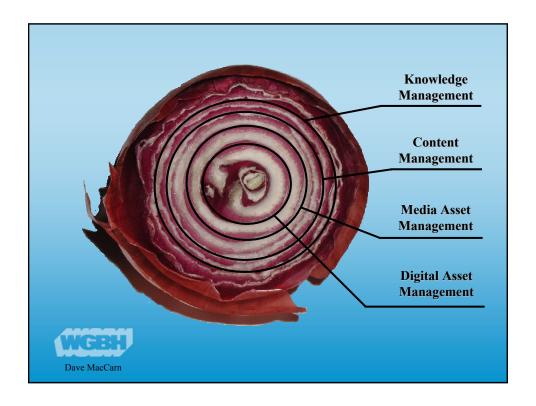
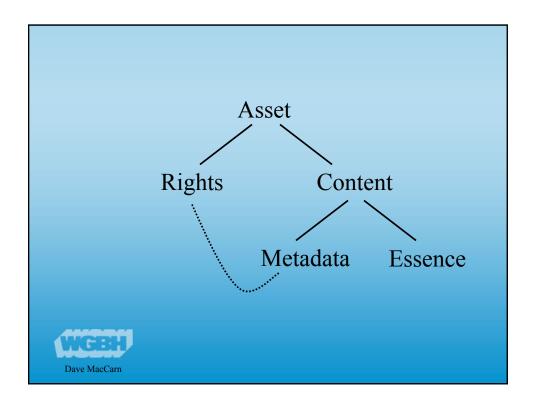
# Iowa DTV Symposium

DAM Reference Architecture November 6, 2002







• Realize the maximum value of the editorial content you create and acquire!



- Producers will have access to all content created by all productions at any time, after its release. This will enable us to:
  - Provide on-demand access to multimedia resources
  - Streamline the production process
  - Facilitate concurrent production for various media by various production teams



### Goals

- This will enable us to:
  - Support consistent content for broadcast, distribution, publicity, and promotion
  - Simplify access
  - Economize by reusing WGBH-owned assets before purchasing assets



- Educational users should be able to access editorial content:
  - Provide on-demand access to digital video and other multimedia resources to enhance learning and teaching.
  - For teachers and students, editorial content will be organized to facilitate its use within curricular frameworks or to meet particular educational goals.



#### Goals

- Educational users should be able to access editorial content:
  - Include information in a variety of formats streaming video from the broadcast series and selected outtakes including interviews and interview transcripts, animation, archival and field photographs gathered during production, as well as excerpts from significant print sources (articles, books, journals) used in research for our series.



- General users should be able to access editorial content:
  - As full-length programs or searchable program elements
  - Assets should be available in digital or physical formats
  - Supplementary and complementary materials



### Goals

- General users should be able to access editorial content:
  - On a variety of delivery platforms
  - At user-specified levels of quality
  - In a user-specified format
  - At a user-specified time



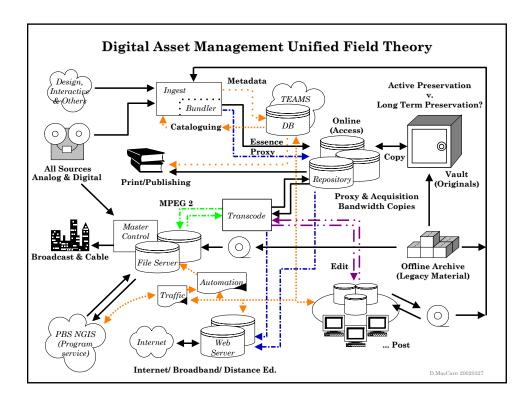
- Archive
  - Content will be organized, preserved and maintained so that it will be available now and in the future.



### Interconnectedness of all things.

- Production / Post Production
- Master Control
- Internet / Broadband
- Distance Education
- Customer Relations
- PBS Interconnection System
- Archives / Preservation





### Project History – Milestones

- WGBH Selects Artesia TEAMs
  - DAM Software provider selected
- WGBH Develops Metadata Model
  - Multi-year effort
- SunPS Project Inception
  - Eight week phase duration
  - April May 2002
- WGBH/Sun/Artesia/Sony Elaboration
  - Ten plus week phase duration
  - August November 2002



### Project Methodology Review

- Sun-Tone Methodology
  - Based on the Rational Process
  - Uses UML notations and methods
  - Iterative and Incremental
- Project Phases
  - Inception "Requirements Analysis & Planning"
  - Elaboration "Drill-down & Prototyping"
  - Construction "Design & Build"
  - Transition "Deployment"
  - Iterate project phases...



# Project Review – Elaboration

#### Work streams

- Elaborate Use Cases from Inception ✓
- HW/SW Installation & Configuration ✓
- Storage Installation & Configuration ✓
- Integrate WGBH Metadata model ✓
- Video Asset Infrastructure ✓
- NLE Integration
- Elaborate Network Identity
- Transcode Proof-of-Concept
- Video Server / Automation Integration
- MXF Integration
- DRM Elaboration



#### Elaborate Use Cases from Inception

- Catalog
- Ingest
- Search
- Retrieve
- Archive
- NLE Integration
- Transcoding
- HSM
- Others...



Dave MacCarn

### Project Review – Elaboration

#### HW/SW Installation & Configuration

- Network
- V480's
- Sun StorEdge 3960 and L50
- SAM-QFS
- TEAMs
- Oracle
- Apache / Tomcat
- CCFM test bed
- Virage tested



#### Storage Installation & Configuration

- Online, Nearline complete
- Offline (In Process)
- "Tuned" for hi-performance R/W of large files



# Project Review – Elaboration

#### Integrate WGBH Metadata Model

- Stand-alone MD model in TEAMs
- Tested with ~500,000 records



#### Video Asset Infrastructure

- Ingest DV and SDI Video (25 and 270Mbs)
- Log asset (capture key frames with Virage)
- Create proxy (MPEG-4, Quarter Screen, 15fps)
- Wrap with QuickTime
- Deliver proxy to "desktop"
- Deliver essence to "desktop"
- Select a "chunk" of proxy or essence and deliver to "desktop"



### Project Review – Elaboration

#### **NLE Integration**

- Final Cut Pro
- Avid Initial integration complete, API's may provide additional functionality to complete effort



#### **Network Identity**

- Review requirements
- Create architecture for stand-alone configuration
- Begin development of architecture for federated solution



### Project Review – Elaboration

### Transcode Proof-of-Concept

- Integration of Telestream Flip Factory
- Identify other hardware alternatives
- Identify open source alternatives



